

HOUNDS OF MORKAI

[LEGENDS]

Combat Doctrines Scouts 6"

M6"

T4

SV3+

W2

LD6+

OC1

RW6+*

95–190 PTS

Base —



1KOMMANDO

—

2BEWEGUNG

—

3BESCHUSS

Morkai bolt pistol **ANTI-PSYKER 4+**

DEVASTATING WOUNDS PISTOL PRECISION

R	A	BS	S	AP	D
12"	1	3+	4	-1	1

VERWUNDET

2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+
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Morkai's Howl

In your Shooting phase, you can select one enemy unit within 12" of this unit (if a LIEUTENANT IN REIVER ARMOUR is leading this unit, you can select one enemy unit within 18" instead). That unit must take a Battle-shock test, subtracting 1 from the result if it is a PSYKER unit. If that test is failed, in addition to being Battle-shocked, that unit is Stunned until the start of your next Shooting phase. While a unit is Stunned, each time a model in that unit makes a Psychic Attack, subtract 1 from the Hit roll.

4ANGRIFF

—

5NAHKAMPF

Morkai combat knife **ANTI-PSYKER 4+**

DEVASTATING WOUNDS PRECISION

R	A	WS	S	AP	D
Melee	4	3+	4	0	1

VERWUNDET

2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+
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VERTEIDIGUNG

Invulnerable Save

Models in this unit have a 6+ invulnerable save. This invulnerable save is improved to 4+ against Psychic Attacks.

IMMER / EINMALIG

Attached Unit

If a CHARACTER unit from your army with the Leader ability can be attached to a REIVER SQUAD, it can instead be attached to this unit.

GEGEN DIESE EINHEIT

W4 · RW 3+ · 6+*** · 2 LP je Modell

WIRD VERWUNDET MIT

2+ S8+	3+ S5–7	4+ S4	5+ S3	6+ S1–2
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RETTUNGSWURF JE DS

DS 0 3+	DS -1 4+	DS -2 5+	DS -3 6+	DS -4 —
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REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Scouts 6" This ability always takes the form Scouts X".

ANTI This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

AUFSTELLUNG

5-10x Hound of Morkai

Ausrüstung: Morkai bolt pistol, Morkai combat knife